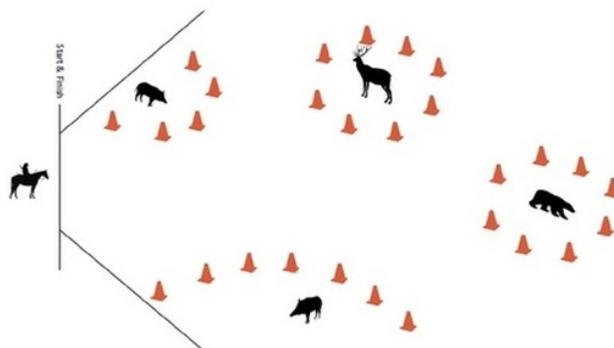


TEXAS HUNT COURSE

HORSEBACK FIELD ARCHERY COURSE - Developed by Trey Schlichting; added to IHAA Course Database in 2014



TRACK & EQUIPMENT: This course is meant to be flexible and fit in any available open space with or without barriers. The minimum distance is a loop of approx. 80 meters. At least three (3) large 3D targets are required to set up, but more may be used.

SET-UP: The course may be arranged in a variety of ways, so long as each target has a no-entry zone of 5-10m radius around it using cones. Riders may not ride through this zone or shoot from within it. The furthest target and associated "danger zone" are placed so that the rider must travel at least 40m to ride around this target before returning to the start/finish line.

RULES: Arrows may be drawn from a quiver or held in the bow hand (tips up, Native American style). Riders may start to shoot from 5m before the start line so long as their horse is at a canter, and riders may shoot as many times entering and leaving the course as they can. Riders must go around the furthest target but otherwise may choose any route. Cones surround each target creating a "danger zone" area with a 5-10m radius. The horse and rider may neither pass through these zones, nor shoot from within them.

TIME: The par time for this course is calculated by measuring the most likely route prior to the start of competition. Disqualification time can be anything over par at the discretion of the organizer. *Par time (in seconds) = 0.178 x distance (in meters) to and from furthest point of course.*

SCORING: The 3D targets are scored 7, 5, and 3 points according to the arrow hit within the zones marked on target. Any target shot from within the danger zone will not count. Arrows are NOT to be shot towards the start line. The first violation of this rule will result in a warning and DQ from that run. A second violation will DQ rider from continuing the course.

BONUSES/PENALTIES: Time bonus points will be awarded for completing course faster than decided par time (+1pt per second). However, time bonus points cannot exceed arrow score for any given run. Penalty points will be given for completing course slower than par time (-1pt per second). If rider exceeds time given by organizer for completing course, they are eliminated from that run only, scoring a zero. A 3pt penalty will incur every time a horse crosses into the danger zone.